CREATE YOUR OWN SEEKER OF THE STRANGE!

Perhaps you have pondered what my players process is when they procure their protagonists. I deem this to no longer be a mystery to the initiated. If you would like to create your own Seeker to join the rank and file of our investigative team, follow the steps below.

Attached you will find a .pdf file of a character sheet. Print it out. Or copy it by hand if technology causes you to make a sanity check.

*Choose a name and profession for your character and write them in the indicated spots. Any profession will do. An accountant is just as likely to become a Seeker as a cryptozoologist is.

*Divide 200 points amongst your character's Characteristic scores. Assign scores in multiples of 5, with no score greater than 80.

*Choose 4 skills from the list of common skills bellow and write them in the common skills column. Then divide 200 points amongst those skills in multiples of 5 with no skill above 80.

COMMON SKILLS:Charm, Persuade, Intimidate, Fast Talk, Computer Use, Spot Hidden, Listen, Dodge, Hide

*Choose any 4 skills that your character has that are associated with your chosen profession and list them in the Professional column. Then divide 200 points amongst them in multiples of five with no skill over 80.

*Choose any 4 personal skills that your character might have picked up during their existence and list them in the Personal column. Then divide 200 points amongst them in multiples of five with no skill over 80.

*Put 50 points in your characters sanity box. (As an option, you may deduct up to 10 points from your character's sanity to boost any skill by a like amount whilst still observing the 80 point cap.)

*List your character's personal possessions in the box provided. This should only be a list of items that are carried on their person whilst on an investigation or on the job, not a list of everything they own.

*(Optional) Choose an image for your character online or elsewhere and affix it in the upper right square provided. Or draw your character if you have such talent.

*Now the fun part- The Backstory

Flip the character sheet over and fill out the following, answering questions as emotionally as possible.

- 1. Character's current age:
- 2. Describe what your character looks like, noting size, hair and eye color, tattoos and/or scars, and fashion.
- 3. Where did your character grow up? And to what class did their family belong? (Upper, middle, lower)
- 4. Name two significant people in your character's life and why they are significant. One should be significant because they made a positive impact on your character, the other significant because they made a negative impact.
- 5. What is your character's biggest regret?
- 6. Describe something your character witnessed that has left an emotional scar on them.
- 7. What is your character's greatest fear?
- 8. Describe the event that made your character interested in the paranormal.

NAME: PROFESSION:		
	CHARACT STRENGTH DEXTERITY INTELLIGENCONSTITUT	Y: NCE:
SKILLS:	WOUNDS: HEAD: TORSO: R. ARM: L. ARM: R. LEG: L. LEG:	SANITY:
	PROFESSIONAL	PERSONAL:
POSSESSIONS:		